

Anes Jadadic

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EDUCATION

Iona University

Bachelors in Computer Science

- 3.5 Major GPA
- Member of the Computer Science Club

New Rochelle, NY

Graduated May 2024

EXPERIENCE

Software Development Intern

Sep 2023 – May 2024

IT Lab Innovations LLC

Rockaway, NJ

- Worked collaboratively to design, develop, and maintain features on the company website using React and CSS, ensuring responsiveness and a clean user interface.
- Integrated a virtual map on the company website utilizing OpenStreetMap's API, facilitating easy location of the company's physical site for users.
- Studied the Python framework Django to develop models for the website, enabling functionality for reviews and blog posts.
- Engaged with project managers and colleagues to discuss website features and sought clarification on any uncertainties.

PROJECTS

whatToPlay | *React, Tailwind, Node.js, AWS, Postman*

Jan 2024 – Present

- A solo project designed to help users find video games to play based on a multitude of standards.
- Devised close integration with the IGDB API, results pulled from the API are displayed seamlessly.
- Added extensive options on filtering the games displayed. These options help the user find the exact kind of game they want. Options include genres, ratings, consoles, year of release, themes, and more.
- Developed a feature called 'eccentric mode' which is designed to help users find hidden gems.

IONA Pass App | *PHP, MySQL, Wamp, Lucidchart*

Sep 2023 – May 2024

- A full stack, four-man team project built to connect STEM students at Iona with suitable mentors.
- Used past experience to lead the team towards implementing the account login system hierarchy. Explained what security measures must be put in place.
- Worked on the matchmaking algorithm which uses student and mentor survey results to find the best fitting candidates for each.
- Involved self heavily in the design stage of the project, used Lucidchart to create a schema of how pages will be set up, as well as helping design how the relational database works.

Spin City | *PHP, MySQL, Bootstrap*

Sep 2023 – Jan 2024

- A solo full stack project representing a fictional online physical music vendor.
- Built a database that includes tables of employees, customers, and records. Designed a user friendly interface that allows for the creation, reading, updating, and deletion of entries in the database.
- Implemented an account login system with a designed hierarchy of employees, customers, and administrators.
- Added extensive security measures against SQL injections such as prepared statements and input sanitation.

Blue Jay Cafe | *React, TypeScript, Vite*

Jun 2023 – Nov 2023

- A solo front end project that represents a fictional NYC based cafe.
- Implemented a functional shopping cart system using only React features such as hooks and context.
- Designed and implemented a sleek, modern, and responsive user interface using pure CSS.
- Added many other miscellaneous features such as filterable menus, image carousels, and more.

TECHNICAL SKILLS

Languages: JavaScript, TypeScript, PHP, MySQL, Java, HTML, CSS, Python

Frameworks/Runtime Environments: React.js, Node.js, Tailwind, Bootstrap, Django

Developer Tools: Git, AWS, VS Code, Visual Studio, Eclipse, Vite, Wamp, Lucidchart, Postman